**CONTEXT OF USAGE & COVERAGE**

The app can be used at home or on the go on either a Wi-Fi or cellular connection.

**Project Name: StatTrak**

**RISKS**

-Developers don’t know how to implement a feature

-Features take longer than expected to implement

-A member of the development team is sick

**Risk management**

-Inform team of any issues in development

-Solve problems as a team

-Drop features that are not feasible to implement

The **Mobile App** Project Canvas (ver. 1.0)

**FEATURES**

What the app should do? What services are provided? List all the features your users expect to find

Collect all ideas and then select those that allow you to better reach the goal.

-Create an account and user profile

-Search and add games to your profile

-Each game has a separate page with your statistics for the specified game

-Search and add friends to a friends list

-Compare your stats with your friends for each game

-View your friend’s profiles and see what games they’ve added to their profile

**RELEASE**

Free, public release

**ORIENTATION**

Both

**PLATFORM, OS, …**

Any device with a modern web browser

**TECHNOLOGY**

HTML, ASP .NET

**APP NAME**

StatTrak

**COMPONENTS**

User profile Account registration

Game search Friend search

Friend profiles Individual game stat pages

**MILESTONES**

-Design UI

-Develop paper prototype

-Implement wireframe

-Implement account information

-Implement stat tracking from game API’s

-Implement friend search

-Implement friend stat comparison and viewing friend profiles

**DELIVERABLES**

-StatTrak app

-Progress report

-Software Documentation

-App presentation

**STAKEHOLDERS**

Lecturers (Barbara and Nare) – View progress, make recommendations

Development team – Develop the app, achieve milestones, present the app on completion

**PERSONAS**

**Alex**

-16 years old

-Plays a lot of multiplayer games with friends after school

-Very competitive

-Always looking to improve

Mark

-40 years old

-Plays video games casually with friends from work

-Wants to know what his friends like to play

-Looking for new games to play, not as tied to one game

**PROBLEMS TO SOLVE**

While there are existing apps that show game statistics, they normally only support a single game, requiring users to download an app for each game they play. Many of these apps also don’t provide a way to compare your stats with your friends. This app aims to solve both of these issues while also allowing people to see what games their friends are playing.

**VALUES**

Encourage competition

Drive personal development

Having fun

**OBJECTIVES & PURPOSES**

Drive competition amongst friends

Find games that your friends are playing

Easily view your statistics from your favourite games

**CONCEPT**

A mobile app that lets you view your statistics across all the video games you play and lets you compare them with your friends

